



Self-Employment and English
for Peripheral Regions



Activity 1: '3 in 1 Business English Game'

This game aims to facilitate the Self-Regenerate learners getting familiar with the most common words and sentences usually used in Business English. The base of this game are three games well known, almost all over the world, but all of them focused in Business English vocabulary. Besides, all of them are supported by a list of words (Business English words) collected by the Self-Regenerate partnership (this list has nearly 250 words and sentences). These words can be expanded anytime adding new words and expressions as per trainers' convenience, gathering this way more and more words. These collected words are arranged alphabetically, to ease their use during this game.

Abstract:

Playing '3 in 1 Business English Games' aims to stimulate the learners in order to get familiar with Business English common words and sentences. Besides introducing learners to Business English terms, it fosters teamwork and creativity while learning Business English and playing a game, thus in a funny way.



Topic:

Business English vocabulary

Basic skills:

Business English vocabulary

Keywords:

Business English, teamwork and team building, creativity, communication

Cost:

Free

Duration:

There is no time limit in the whole game, however some of the games are played with time limit against the clock.

Rating:

(Tick the smiley to remember how much you liked it!)





Description of learning outcomes

The learning outcomes of this activity are to:

- ✓ get familiar with Business English vocabulary
- ✓ know the meaning of Business English words, sentences and the context where it is usually used
- ✓ get a useful list of words focused in Business English that can be updated by the Self-Regenerate trainers and learners anytime

Skills

The skills trained in this activity are related to:

- ✓ knowledge of Business English vocabulary in an international business scope
- ✓ leading their team to be competitive enough to win through this game
- ✓ creativity to communicate
- ✓ communication ability

Competences

This activity wants the learners to be competent enough to:

- ✓ develop Business English vocabulary
- ✓ develop their creativity
- ✓ develop a sense of team work

Knowledge

Become familiar with Business English terms, easing a tool that can be updated fostering the knowledge of several business words, its meaning, how to write it and when to use it.

Activity description

Consider the following steps for the development of the activity.

3 in 1 Business English Game

The “3 in 1 Business English Game” consists of three conventional games like “Hangman”, “Draw & Guess”

and “Guess What” played by two or more teams. The difference is that all these games are based on a list of Business English vocabulary, and these games are focused to ease the knowledge of learners in these words and sentences. There is no time limit, but 30 minutes could be the advised time to play it.

Preparation of activity

To prepare this activity, the trainer needs to read the rules, collect the material and download previously the following files:

- 1) **Business English list.** It’s a pdf file with nearly 250 words commonly used in business. Print this document for each player. (Download here: [Business English Terms](#))
- 2) **The rules** of this game composed by 3 games (Download here: [3 in 1 games rules](#))
- 3) 1 or 2 common dices to play (with 6 numbers)
- 4) 2 scissors to cut paper in letters when needed
- 5) A4 Paper to write
- 6) Pens or pencils to write
- 7) 1 stopwatch or mobiles per team
- 8) Cut numbers from 0 to 9 and keep it apart

After gathering all these materials, please divide the participants into 2 teams of 2, 4 or 6 players. If it is possible, the teams should have the same number of players. The material is distributed in the classroom so that every player and team can participate. Let them know what the rules of these games and activities are, before they start playing.

Implementation of activity

- 1) Distribute one vocabulary list to each player, so that they can write their notes in each word or sentence played during this game. **Remember that the main goal is to get familiar with these words.**
- 2) Explain the rules to all players. It takes nearly five minutes.





- 3) Distribute the rest of the material to each team. Be sure they have pens, papers, dice and scissors.
- 4) Ask for one player of each team to throw the dice, in order to know which team will start. If they are tied, they throw the dice again. The one who has obtained the highest number starts first.
- 5) Depending on the dice top number showed, the team will play one of these games. If dice top face shows:
 - 1 or 4: you should play the Hangman (easy level of difficulty)
 - 2 or 5: you should play the Draw & Guess (medium level of difficulty)
 - 3 or 6: you should play Guess What (Hard level of difficulty)
- 6) After that, it's the turn of the other team to throw the dice to determinate which game they will play. This way you'll never know the level of difficulty that it takes.
- 7) The team that has obtained the highest total points doing the sum of all rounds wins.

Methodological summary:

- ✓ Working method: some information should be taught and followed by individual work and group discussions. Remind them the context of the words with examples. Could be convenient to search sentences where this word is commonly used, and take your notes.
- ✓ Assessment/evaluation method:
 - * Formative evaluation: make a quiz and ask the participants questions; presenting and comparing words previously played in other sessions, etc.
 - * Learning diaries - incite the learners to take notes of the most important things they learnt (enhancing the ability to extract information and draw conclusions of words played)
- ✓ Methodological recommendation for implementation in existing training measures:
 - * It is important to gain the learners' interest and to motivate them well for this task; give the learners insights with some examples of the played word, and if needed search on the internet.
- ✓ Learning environment preparation: The classroom but move the teams to be together around a table
- ✓ Resources/ materials needed: 3 in 1 rules, vocabulary list, dice, scissors, pens or pencils, stopwatch or chronograph, and paper to write.
- ✓ Motivation drivers for learners: Get familiar with Business English vocabulary. Understand the relevance of communication, and develop your creativity developing skills of leadership through your abilities to communication.
- ✓ Suggested activity to do next: At the end of each session played, revise all words and sentences played, reminding learners to take their own notes in their lists, highlight the relevance of communication and how important it is to lead your business. Ask them to search on the internet, at home for some examples of words and sentences played and when it is commonly used, and tell them to bring it in next session.





Handout for participants

3 in 1 Business English Game

Within this activity, you can foster your competences to learn Business English terms and sentences improving your business vocabulary list, which will be useful for those who wants to be global entrepreneurs.

Required Material

- ✓ 3 in 1 rules ([3 in 1 games rules](#))
- ✓ Vocabulary list ([Business English Terms](#))
- ✓ Dice to throw
- ✓ Scissors to cut papers
- ✓ Pens or pencils
- ✓ Stopwatch or mobile chronograph
- ✓ Paper to write and draw

Your task:

Get ready for the activity!	
<p>STEP 1 Gather all the requested material to play this game:</p> <ol style="list-style-type: none"> 1) Ask for 3 in 1 rules, or listen carefully to these rules from your trainer. 2) Ask your trainer for your vocabulary list. 3) Get a dice for your team to throw when needed. 4) Get a pair of scissors to cut papers while playing. 5) Get pens or pencils to write and draw. 6) Get a stopwatch or mobile chronograph. 7) Get paper to write and draw. 8) Choose your playing team. 	<p>Consider... Think what you need for this activity.</p>
<p>STEP 2 Organise your own team:</p> <ol style="list-style-type: none"> 1) Sit all your team members around a table, with the opposite team in front of you. 2) Throw the dice to see which team starts playing, and proceed according to the rules. 3) Play the game with special attention to played words, the communication and creativity aspects, and the insights from your trainer. 	<p>Notes on Step 2 Keep in mind what you have learnt about Business English and how to use your creativity to overcome all the communication barriers. It will help you remember words.</p>
Assesment...	
<p>STEP 3 Do a self-reflection after you have finished this game:</p> <ol style="list-style-type: none"> 1) Remember all words and sentences played, and take your own notes, in your vocabulary list. 2) Try to remember what each word played means, and the context where it is used. If needed, search it on the Internet. 3) Try to remember how your colleagues overcame communication difficulties and their creativity to lead their teams 	<p>Notes on Step 3 Improve your Business English competences through the words played in this game. Remember the aspects of creativity, and communication. Find your own conclusion besides improving your Business English vocabulary.</p>





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Your Notes:

A large, empty rectangular box with a thin blue border, intended for taking notes during the session.



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